

WithOnePlanet

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Review

Lesson 8

Teacher notes

What have we learned?

Years 5 to 6



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INQuIRY 

What have we learned?

Lesson 8: Teacher notes

This document provides the teacher with the details of the lesson.

At a glance

Please note: This lesson has been written as a single lesson, but teachers are welcome to teach selected parts of the lesson only, or alternatively run the lesson over a number of classroom periods.

This lesson provides students with an opportunity to review their understandings, knowledge and skills that have been learnt during the unit and to identify any gaps that exist.

It provides students with an opportunity to reflect on the success of their own learning strategies and tools, and to identify any of these with which they require additional support.

For an assessment guide and key lesson objectives, refer to the Unit outline.

INQuIRY focus: Investigate

The *Review* phase is designed to provide students with hands-on experiences of culture phenomena. Students explore ideas, collect evidence, discuss their observations and keep records. The *Review* phase ensures all students have a shared experience that can be discussed and explained.

Equipment

- > The students' own partially-completed *KWHL - Student worksheet* (retained from Lesson 1)
- > *Lesson 8 - Student worksheet*
- > *Who wants to be a Millionaire?* PowerPoint template.

Teacher preparation

Do a test run of the *Who wants to be a Millionaire?* to ensure it runs properly. Decide how you will manage the 'phone a friend' and 'poll the audience' aspects of the game. The correct answer for each question is in a set place. If you have a printout of the slides available, you can check the question number and tell the students two answers that are incorrect, leaving them a choice of the other two answers.

Lesson steps

Please note: This lesson has been written as a single lesson, but teachers are welcome to teach selected parts of the lesson only, or alternatively run the lesson over a number of classroom periods.

1. Put students into groups, and get them to come up with 11 questions about plants that they know the answer to.
2. Students to fill in the Step 1: Prepare your questions and answers, filling in the question, the correct answer, and then making up three incorrect answers (funny answers are also fine).

3. Explain to students how to fill in their answers into the PowerPoint template, and students complete their own PowerPoint game.
4. Create a scorecard, with each group playing as a team. One student can be in charge of updating the scores.
5. Collect the PowerPoint files, and play the games with the class. Running the PowerPoint as a slideshow activates the sounds and links in the game.
6. Students to fill in the final section of their KWL – Student worksheet (retained from lesson 1).
7. Students to fill in the Self review – Student worksheet.